## THE CORPORATION OF THE TOWNSHIP OF SABLES-SPANISH RIVERS

## BYLAW NUMBER 2023-40

Being a By-law to amend By-law No. 2003-15

WHEREAS By-law No. 2003-15 regulates the use of land and the use and erection of buildings and structures within the Township of Sables-Spanish Rivers;

AND WHEREAS the Council of the Corporation of the Township of Sables-Spanish Rivers deems it advisable to amend By-law No. 2003-15 as hereinafter set forth;

NOW THEREFORE the Council of the Corporation of the Township of Sables-Spanish Rivers enacts as follows:

- 1. The area affected by this By-law includes all lands within the boundaries of the Township of Sables-Spanish Rivers.
- 2. By-law No. 2003-15, as amended, is hereby amended as follows:
  - (a) Section 3.S Definitions is hereby amended by inserting the following: "Short Term Rental Accommodation" Means a building or any part thereof being offered or used as a place of seasonal or temporary accommodation, temporary residence, or occupancy by way of concession permit, lease, license rental agreement or similar arrangement for fewer than twenty-eight (28) consecutive calendar days, throughout all or any part of a calendar year.

Short term rental accommodation uses shall not mean or include a motel, hotel, bed and breakfast establishment, hospital or boarding, lodging or rooming house, as may be defined in the Zoning Bylaw, provided the use complies in all respects with the Zoning Bylaw, but may include other types of vacation homes or living accommodations intended to be used by the travelling public.

- (b) Sections 5.6.1 and 5.18.1 are further amended to include "short term rental accommodations as a permitted use in the list of permitted uses.
- 3. This By-law shall come into full force and effect in accordance with the *Planning Act*, R.S.O. 1990.

READ A FIRST AND SECOND TIME THIS 25th DAY OF OCTOBER, 2023

MAYOR – K. BURKE

CLEBR A BULLATEN

READ A THIRD AND FINAL TIME AND PASSED IN OPEN COUNCIL THIS 25th DAY OF OCTOBER, 2023.

MAYOR – K. BURKE

CLERK – A. WHALEN